

# Computing & ICT Year 7 – 2021/2022

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	
Cycle 1	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11	
	Term 1	Bank Holiday (31/08)	E-safety Using email	E-safety Digital Footprint	E-safety Cyber bullying	E-safety Creating Comic Strips	Revision E-Safety		Term 2 Data Input 1 (04/11)	Data Day (12/11) Planning Day (13/11)	Share Results	Algorithms flowchart shapes - applying to own	Algorithms Adapting flowchart for magazine	
	Student Induction		E-safety Advantages & Disadvantages of email	E-safety Scams & Schemes	E-safety Drafting & redrafting comic strip	E-safety Creating Comic Strips  Revision	Assessment E-Safety	DIRT E-Safety	Algorithms Intro – Jam Sandwich	Algorithms Writing simple algorithms	Algorithms Flowchart shapes to premade algorithms	Algorithms Adapting flowchart for magazine	Algorithms Adapting flowchart for magazine	
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03	
	Algorithms Consolidation	Y11 Mock Examinations  Comp. Systems Intro	Term 3 Y11 Mock Examinations  Comp. Systems Storage Devices	Comp. Systems Input Output & Peripherals	Data Input Y11 (20/01)  Comp. Systems Specific Input and Output Peripherals	Representing Images Introduction to representing images	Representing Images Image Size and File Types	Revision Algorithms, Comp Systems Representing Images so far	Term 4 Data Input 2 (24/02)  Representing Images Colour Images	Data Day (4/3) Planning Day (5/3)  HTML HTML Tags	Share Results HTML Inserting Images	HTML Creating Hyperlinks	HTML Make a webpage	
	Algorithms Magazines Presentations	Y11 Examinations  Comp. Systems Hardware	Y11 Examinations  Comp. Systems Comparing storage devices	Comp. Systems Specific Input and Output Peripherals	Comp. Systems Complete Computer	Representing Images Metadata and Colour Depth	Revision Algorithms, Comp Systems Representing Images so far	Assessment Algorithms, Comp Systems, Representing Images	HTML Introduction to Web	Review HTML More HTML Tags	HTML Inserting Images	HTML Make a webpage	HTML Make a webpage	
Cycle 3		W/C 19/04	W/C 26/04	W/C 03/05	W/C 10/05	W/C 17/05	W/C 24/05	W/C 07/06	W/C 14/06	W/C 21/06	W/C 28/06	W/C 05/07	W/C 12/07	
	Term 5	HTML Make a webpage	HTML Evaluation of Webpage	Bank Holiday (03/05)		GCSE Examinations	GCSE Examinations Term 6	GCSE Examinations	GCSE Examinations	GCSE Examinations	GCSE Examinations	Data Input 3 (30/07)	Share Results	Data Day (13/07) Planning Day (14/07)
		HTML Make a webpage	Fireworks Introduction to interface and layers	Fireworks Vector Images	Fireworks Bitmap Tools	Fireworks Bitmap tools	Fireworks Bitmap & Vector	Revision C1, C2, C3	Spreadsheets Advantages/Dis advantages	Spreadsheets Formulae vs functions	Spreadsheets Graphs and Charts	Spreadsheets Using Class Data	Spreadsheets Consolidation	Spreadsheets Consolidation
	HTML Make a webpage	Fireworks Vector tools	Fireworks Bitmap Tools	Fireworks Bitmap Tools	Fireworks Bitmap and Vector	Revision C1, C2 & C3	Examinations Assessment Exam	Examinations Spreadsheets Formatting	Examinations Spreadsheets Graphs & Charts	Spreadsheets Using Class data	Spreadsheets Consolidation	Review		

# Computing & ICT / Y8 – 2021/2022

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11
	Term 1	Bank Holiday (31/08)	O.S & Security Intro	O.S & Security GUI vs CLI	O.S & Security Computer Crime	O.S & Security Threats: policies & Social engineering	O.S & Security Revision	O.S & Security Leaflet	Term 2 Data Input 1 (04/11)	Data Day (12/11) Planning Day (13/11)	Share Results Binary Denary – binary conversion	Binary Binary – denary conversion	Binary Addition
	Student Induction	Student Induction	O.S & Security OS Functions	O.S & Security GUI vs CLI: Publisher vs Fireworks	O.S & Security Threats: brute force, DOS	O.S & Security Prevention: strategies	Assessment O.S & Security Leaflet	DIRT O.S & Security Leaflet	O.S & Security Leaflet	Binary Why binary, purpose, examples	Review O.S Relationship CPU, RAM & HDD	Binary Addition	Binary Revision
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03
	Binary End of topic test	Y11 Mock Examinations Python Intro to programming	Term 3 Y11 Mock Examinations Python Sequencing & Selection	Python Sequencing & Selection	Data Input Y11 (20/01) Python Sequencing & Selection	Python Sequencing & Selection	Python Sequencing & Selection	Revision Binary, O.S Security & Python	Term 4 Data Input 2 (24/02) Dreamweaver Intro & Basics	Data Day (4/3) Planning Day (5/3) Dreamweaver Templates	Share Results Dreamweaver Editable region	Dreamweaver Hyperlinks & video	Dreamweaver Testing & Improvements
	Binary DIRT	Y11 Examinations Python Sequencing & Selection	Y11 Examinations Python Sequencing & Selection	Python Sequencing & Selection	Python Sequencing & Selection	Python Sequencing & Selection	Revision Binary, O.S Security & Python	Assessment	Dreamweaver Banner & Buttons	Review Dreamweaver Editable region	Dreamweaver Inserting tables	Dreamweaver Testing & Improvements	Revision Cycle 1 & Cycle 2 content
Cycle 3	W/C 12/04	W/C 19/04	W/C 26/04	W/C 03/05	W/C 10/05	W/C 17/05	W/C 24/05	W/C 07/06	W/C 14/06	W/C 21/06	W/C 28/06	W/C 05/07	W/C 12/07
	Term 5 Construct 2 Intro to gaming genres &	Construct 2 layers & Projects	Construct 2 Shooter Tutorials 1 - 2	Bank Holiday (03/05) Construct 2 Shooter	Construct 2 Jumper Tutorials	GCSE Examinations Construct 2 Jumper	GCSE Examinations Term 6 Jumper	GCSE Examinations Revision	GCSE Examinations CS Stretch Research	GCSE Examinations CS Stretch Project work	Data Input 3 (30/07) CS Stretch Project work	Share Results CS Stretch Project work	Data Day (13/07) Planning Day (14/07)
	Construct 2 Intro to assets & UI	Construct 2 Shooter Tutorials 1 - 2	Construct 2 Shooter Tutorials 3 - 4	Construct 2 Shooter Tutorials	Construct 2 Jumper Tutorials	Construct 2 Jumper Tutorials	Revision	Examinations Assessment CS Stretch Intro	Examinations CS Stretch Research	Examinations CS Stretch Project work	CS Stretch Project work	CS Stretch Project work	Review CS Exhibition

# Year 9/Computing – 2021/2022

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11
	Term 1	Bank Holiday (31/08)	Introduction to GCSE Specification	01: Computer Systems Unit 1. Systems Architecture Fetch Execute Cycle	01: Computer Systems Unit 1. Systems Architecture Clock Speed	01: Computer Systems Unit 1. Systems Architecture Difference and Purpose	01: Computer Systems Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State	01: Computer Systems Unit 1. Systems Architecture Capacity	Term 2 Data Input 1 (04/11) Unit 2: Wired and Wireless Networks Types of Networks LAN WAN	Data Day (12/11) Planning Day (13/11) Unit 2: Wired and Wireless Networks Client server and peer to peer network	Share Results Unit 2: Wired and Wireless Networks Internet DNS, Cloud computing, web servers	Unit 2: Wired and Wireless Networks Network Security Threats to computer systems and networks	Unit 2: Wired and Wireless Networks The concept of layers and protocols recap
	Student Induction	Student Induction	01: Computer Systems Unit 1. Systems Architecture Purpose of CPU	01: Computer Systems Unit 1. Systems Architecture CPU Performance	01: Computer Systems Unit 1. Systems Architecture Number of cores	01: Computer Systems Unit 1. Systems Architecture Memory RAM and ROM Flash and Virtual	Assessment Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State Systems Architecture	DIRT Consolidation	Unit 2: Wired and Wireless Networks Factors affecting performance of networks	Unit 2: Wired and Wireless Networks Network Hardware Wireless access points, routers, switches, NIC. Transmission media	Unit 2: Wired and Wireless Networks Network topologies	Unit 2: Wired and Wireless Networks Protocols and Layers Packet Switching	Unit 2: Wired and Wireless Networks Consolidation End of Unit recap
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03
	01: Computer Systems Unit 3. Systems Software and Security The purpose and functionality of operating systems	Y11 Mock Examinations 01: Computer Systems Unit 3. Systems Software and Security Utility Systems software, data compression, defragmentation & back up	Term 3 Y11 Mock Examinations 01: Computer Systems Formative Assessment Recap	Unit 4: Ethical Legal Cultural Legal, Environmental and Privacy	Data Input Y11 (20/01) Unit 4: Ethical Legal Cultural End of Unit Assessment	02: Computational Thinking, Algorithms Unit 5: Computational Thinking Intro to Computational Thinking	02: Computational Thinking, Algorithms Unit 5: Computational Thinking Searching Algorithms	02: Computational Thinking, Algorithms Unit 5: Computational Thinking Sorting Algorithms	Term 4 Data Input 2 (24/02) 02: Computational Thinking, Algorithms Unit 5: Computational Thinking Flowcharts	Data Day (4/3) Planning Day (5/3) 02: Computational Thinking, Algorithms Unit 5: Computational Thinking Pseudocode & Flowcharts	Share Results 02: Computational Thinking, Algorithms Unit 5: Computational Thinking Pseudocode & Flowcharts	02: Computational Thinking, Algorithms Unit 5: Computational Thinking Algorithms	02: Computational Thinking, Algorithms Unit 8: Data Representations Hexadecimal/Binary/Denary

	<b>01: Computer Systems</b> <b>Unit 3. Systems Software and Security</b> File Management and User management	<b>Y11 Examinations</b> <b>01: Computer Systems</b> <b>Unit 3. Systems Software and Security</b> Consolidation	<b>Y11 Examinations</b> <b>Unit 4: Ethical Legal Cultural</b> <b>Ethical and Cultural</b>	<b>Unit 4: Ethical Legal Cultural</b> <b>Exploring Stakeholders</b>	<b>Unit 4: Ethical Legal Cultural</b> <b>DIRT</b>	<b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Searching Algorithms	<b>Revision</b> <b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Sorting Algorithms	<b>Assessment</b> <b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Consolidation	<b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Pseudocode	<b>Review</b> <b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Psuedocode & Flowcharts	<b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Revision	<b>02: Computational Thinking, Algorithms</b> <b>Unit 5: Computational Thinking</b> Revision	<b>Unit 8: Data Representations</b> Hexadecimal/Binary/Denary
<b>Cycle 3</b>	<b>W/C 12/04</b>	<b>W/C 19/04</b>	<b>W/C 26/04</b>	<b>W/C 03/05</b>	<b>W/C 10/05</b>	<b>W/C 17/05</b>	<b>W/C 24/05</b>	<b>W/C 07/06</b>	<b>W/C 14/06</b>	<b>W/C 21/06</b>	<b>W/C 28/06</b>	<b>W/C 05/07</b>	<b>W/C 12/07</b>
	<b>Term 5</b> <b>Unit 8: Data Representations</b> Hexadecimal/Binary/Denary	<b>Unit 8: Data Representations</b> Image	<b>Unit 8: Data Representations</b> Compression	<b>Bank Holiday (03/05)</b> <b>Unit 8: Data Representations</b> Compression	<b>Unit 6: Programming Fundamentals</b> Variables, constants, operators, inputs and outputs	<b>GCSE Examinations</b> <b>Unit 6: Programming Fundamentals</b> Basic programing constructs selection	<b>GCSE Examinations</b> <b>Term 6</b> <b>Unit 6: Programming Fundamentals</b> Arithmetic operators and Boolean operators	<b>GCSE Examinations</b> <b>Revision</b>	<b>GCSE Examinations</b> <b>Unit 6: Programming Fundamentals</b> Data Types	<b>GCSE Examinations</b> <b>Unit 6: Programming Fundamentals</b> String manipulation, file handling operations	<b>Data Input 3 (30/07)</b> <b>Unit 6: Programming Fundamentals</b> Arrays	<b>Share Results</b> <b>Unit 6: Programming Fundamentals</b> Boolean logic Truth tables	<b>Data Day (13/07)</b> <b>Planning Day (14/07)</b> <b>Unit 6: Programming Fundamentals</b> Languages High-level and low-level
	<b>Unit 8: Data Representations</b> ASCII and Unicode	<b>Unit 8: Data Representations</b> Sound	<b>Unit 8: Data Representations</b> Compression	<b>Unit 6: Programming Fundamentals</b> Variables, constants, operators, inputs and outputs	<b>Unit 6: Programming Fundamentals</b> Basic programing constructs sequence	<b>Unit 6: Programming Fundamentals</b> Basic programing constructs iteration	<b>Revision</b>	<b>Examinations</b> <b>Assessment</b>	<b>Examinations</b> <b>Unit 6: Programming Fundamentals</b> Data Types	<b>Examinations</b> <b>Unit 6: Programming Fundamentals</b> SQL to search for data	<b>Unit 6: Programming Fundamentals</b> Random number generation Structured codes	<b>Unit 6: Programming Fundamentals</b> Testing Syntax and logic errors	<b>Review</b> <b>Unit 6: Programming Fundamentals</b> IDE Editors, diagnostics, translators

# Computer Science Year 10 2021-22

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11
	Term 1	Bank Holiday (31/08)	01: Computer Systems Unit 1. Systems Architecture Fetch Execute Cycle continued	01: Computer Systems Unit 1. Systems Architecture Clock Speed	01: Computer Systems Unit 1. Systems Architecture Difference and Purpose	01: Computer Systems Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State	01: Computer Systems Unit 1. Systems Architecture Capacity	Assessment	Term 2 Data Input 1 (04/11)	Data Day (12/11) Planning Day (13/11) Unit 2: Wired and Wireless Networks Factors affecting performance of networks	Share Results Unit 2: Wired and Wireless Networks Network Hardware Wireless access points, routers, switches, NIC. Transmission media	Unit 2: Wired and Wireless Networks Network topologies	Unit 2: Wired and Wireless Networks Protocols and Layers Packet Switching
	Student Induction	01: Computer Systems Unit 1. Systems Architecture Fetch Execute Cycle	01: Computer Systems Unit 1. Systems Architecture CPU Performance	01: Computer Systems Unit 1. Systems Architecture Number of cores	01: Computer Systems Unit 1. Systems Architecture Memory RAM and ROM Flash and Virtual	Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State	01: Computer Systems Unit 1. Systems Architecture Revision	DIRT Consolidation	Unit 2: Wired and Wireless Networks Types of Networks LAN WAN	Unit 2: Wired and Wireless Networks Client server and peer to peer network	Unit 2: Wired and Wireless Networks Internet DNS, Cloud computing, web servers	Unit 2: Wired and Wireless Networks Network Security Threats to computer systems and networks	Unit 2: Wired and Wireless Networks Consolidation
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03
	Unit 6: Programming Fundamentals Introduction to programming	Y11 Mock Examinations Unit 6: Programming Fundamentals Variables Constants Operators	Term 3 Y11 Mock Examinations Unit 6: Programming Fundamentals Basic programming constructs selection	Unit 6: Programming Fundamentals Arithmetic operators and Boolean operators	Data Input Y11 (20/01) Unit 6: Programming Fundamentals Revision and retrieval practice assessment	Unit 6: Programming Fundamentals SQL to search for data	Unit 6: Programming Fundamentals Random number generation Structured codes	Unit 6: Programming Fundamentals Syntax and logic errors Testing	Term 4 Data Input 2 (24/02) Unit 6: Programming Fundamentals Languages High-level and low-level	Data Day (4/3) Planning Day (5/3)	Share Results		
	Unit 6: Programming Fundamentals Variables Constants Inputs and Outputs	Y11 Examinations Unit 6: Programming Fundamentals Basic programming constructs sequence	Y11 Examinations Unit 6: Programming Fundamentals Basic programming constructs iteration	Unit 6: Programming Fundamentals Data types	Unit 6: Programming Fundamentals String manipulation, file handling operators	Unit 6: Programming Fundamentals Arrays	Revision Unit 6: Programming Fundamentals Boolean logic Truth tables	Assessment	Unit 6: Programming Fundamentals IDE Editors, diagnostics, translators	Review	Unit 8: Representing data Units of Data	Unit 8: Representing data Data Storage Binary to Denary Denary to binary	Unit 8: Representing data Hexadecimal to Binary Binary to Hexadecimal

<b>Cycle 3</b>	<b>W/C 12/04</b>	<b>W/C 19/04</b>	<b>W/C 26/04</b>	<b>W/C 03/05</b>	<b>W/C 10/05</b>	<b>W/C 17/05</b>	<b>W/C 24/05</b>	<b>W/C 07/06</b>	<b>W/C 14/06</b>	<b>W/C 21/06</b>	<b>W/C 28/06</b>	<b>W/C 05/07</b>	<b>W/C 12/07</b>
	Term 5			Bank Holiday (03/05)		GCSE Examinations	GCSE Examinations Term 6	GCSE Examinations	GCSE Examinations	GCSE Examinations	Data Input 3 (30/07)	Share Results	Data Day (13/07) Planning Day (14/07)
	<b>Unit 8: Representing data</b> Binary Shifts Binary Addition	<b>Unit 8: Representing data</b> Character Sets ASCII VS Unicode	<b>Unit 8: Representing data</b> Images Metadata	<b>Unit 8: Representing data</b> Sound and Compression	<b>Unit 7: Computational Thinking</b> Principles of computational thinking	<b>Unit 7: Computational Thinking</b> Creating algorithms and trace tables	<b>Revision</b>	<b>Examinations Assessment</b>	<b>Examinations</b>	<b>Examinations</b>	<b>Examinations</b>	<b>Unit 7: Computational Thinking</b> Psuedocode Flowcharts	<b>Unit 7: Computational Thinking</b> Psuedocode Flowcharts

# Digital Information Technology – 2021/2022

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	
L	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11	
	Term 1	Bank Holiday (31/08)						Component 3: Learning Aim A1 Researching existing products/competition (Lesson 2)	Term 2 Data Input 1 (04/11) Component 3: Learning Aim A2 Ideas Generation (Lesson 5)	Data Day (12/11) Planning Day (13/11) Component 3: Learning Aim A2 Mood boards (Lesson 7)	Share Results Component 3: Learning Aim A2 Generating Ideas and Proposal (Lesson 9)	Component 3: Learning Aim A2 Generating Ideas and Proposal (Lesson 10 & 11)	Component 3: Learning Aim B1 Planning (Lesson 13) Planning materials mini assignment	
	Student Induction & collect component 2	Component 2: Learning Aim C Review progress and development (Lesson 31 Active Pearson)	Component 2 Learning Aim C: Skills Audit and SWOT Analysis Lesson (32)	Component 2: Learning Aim C: Start written report on review of game (Summative Assessment)	Component 2: Learning Aim C: Continue written report on review of game (Summative Assessment) Lesson 34 & 35	Component 2: Catch up and Review	Assessment Component 3: Learning Aim A1 Researching and understanding the market (Lesson 2)	DIRT Component 3: Learning Aim A1 Content analysis, order and sequencing (Lesson 4)	Component 3: Learning Aim A2 Themes (Lesson 6)	Component 3: Learning Aim A2 Generating Ideas (Lesson 8)	Component 3: Learning Aim A2 Generating Ideas and Proposal (Lesson 10 & 11)	Component 3: Learning Aim B1 Planning (Lesson 12)	Component 3: Learning Aim B2 Managing the production process Gantt Charts (Lesson 14)	
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03	
	Component 3: Learning Aim B2 Managing the production process Copyright Law (Lesson 15)	Y11 Mock Examinations Component 3: Learning Aim C1: Review File Formats (Lesson 17)	Term 3 Y11 Mock Examinations Component 3: Learning Aim C2: Skills Refining production skills (Lesson 18)	Component 3: Learning Aim C2: Skills Software Packages (Lesson 21)	Data Input Y11 (20/01) Component 3: Learning Aim C2: Skills Refining production skills (Lesson 23&24)	Component 3: Learning Aim C3: Refining Content Experiment with techniques (Lesson 26)	Component 3: Learning Aim C4: Testing and exporting for distribution Compressing media products (Lesson 28)	Component 3: Learning Aim C4: Testing and exporting for distribution Compressing media products (Lesson 28)	Component 3: Analyse brief and research (Lesson 30)	Term 4 Data Input 2 (24/02) Component 3: Creation of media product (Lesson 31-32)	Data Day (4/3) Planning Day (5/3) Component 3: Creation of Media product	Share Results Mock Exam	Mock Exam	Summative Assessment Respond to brief (Lesson 33 -35)
	Component 3: Learning Aim C1 Review Reflections (Lesson 16)	Y11 Examinations Component 3: Learning Aim C2: Skills Refining production skills (Lesson 18)	Y11 Examinations Component 3: Learning Aim C2: Skills Refining production skills (Lesson 19)	Component 3: Learning Aim C2: Skills Refining production skills (Lesson 18)	Component 3: Learning Aim C3: Refining Content Combining, Editing and Interactivity workshop (Lesson 25)	Component 3: Learning Aim C4: Testing and Exporting for distribution Importance of Testing Products (Lesson 27)	Revision Component 3: Introduction to Sample Assessment Material (29-30)	Assessment Component 3: Creation of media product (Lesson 31-32)	Component 3: Creation of media product (Lesson 31-32)	Review Component 3: Formative Feedback and Reflection	Mock Exam	Mock Exam	Summative Assessment Respond to brief (Lesson 36 -38) Activity 1	

<b>Cycle 3</b>	<b>W/C 12/04</b>	<b>W/C 19/04</b>	<b>W/C 26/04</b>	<b>W/C 03/05</b>	<b>W/C 10/05</b>	<b>W/C 17/05</b>	<b>W/C 24/05</b>	<b>W/C 07/06</b>	<b>W/C 14/06</b>	<b>W/C 21/06</b>	<b>W/C 28/06</b>	<b>W/C 05/07</b>	<b>W/C 12/07</b>
	<b>Term 5 Summative Assessment</b> Respond to brief (Lesson 33-35) Activity 1	<b>Summative Assessment</b> Respond to brief (Lesson 39-40) Activity 2	<b>Summative Assessment</b> Generate materials for media product (Lesson 41-44)	<b>Bank Holiday (03/05)</b> <b>Summative Assessment</b> Create media product (Lesson 45-48)	<b>Summative Assessment</b> Create media product (Lesson 45-48)	<b>GCSE Examinations</b>	<b>GCSE Examinations Term 6</b>	<b>GCSE Examinations</b>	<b>GCSE Examinations</b>	<b>GCSE Examinations</b>	<b>Data Input 3 (30/07)</b>	<b>Share Results</b>	<b>Data Day (13/07)</b> <b>Planning Day (14/07)</b>
	<b>Summative Assessment</b> Respond to brief (Lesson 39-40) Activity 2	<b>Summative Assessment</b> Generate materials for media product (Lesson 41-44)	<b>Summative Assessment</b> Generate materials for media product (Lesson 41-44)	<b>Summative Assessment</b> Create media product (Lesson 45-48)	<b>Summative Assessment</b> Create media product (Lesson 45-48)		<b>Revision</b>	<b>Examinations Assessment</b>	<b>Examinations</b>	<b>Examinations</b>			<b>Review</b>



# Computer Science Year 10 2021-22

## Long Term Plan



	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
Cycle 1	W/C 24/08	W/C 31/08	W/C 07/09	W/C 14/09	W/C 21/09	W/C 28/09	W/C 05/10	W/C 12/10	W/C 02/11	W/C 9/11	W/C 16/11	W/C 23/11	W/C 30/11
	Term 1	Bank Holiday (31/08)	01: Computer Systems Unit 1. Systems Architecture Fetch Execute Cycle continued	01: Computer Systems Unit 1. Systems Architecture Clock Speed	01: Computer Systems Unit 1. Systems Architecture Difference and Purpose	01: Computer Systems Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State	01: Computer Systems Unit 1. Systems Architecture Capacity	Assessment	Term 2 Data Input 1 (04/11)	Data Day (12/11) Planning Day (13/11) Unit 2: Wired and Wireless Networks Factors affecting performance of networks	Share Results Unit 2: Wired and Wireless Networks Network Hardware Wireless access points, routers, switches, NIC. Transmission media	Unit 2: Wired and Wireless Networks Network topologies	Unit 2: Wired and Wireless Networks Protocols and Layers Packet Switching
	Student Induction	01: Computer Systems Unit 1. Systems Architecture Fetch Execute Cycle	01: Computer Systems Unit 1. Systems Architecture CPU Performance	01: Computer Systems Unit 1. Systems Architecture Number of cores	01: Computer Systems Unit 1. Systems Architecture Memory RAM and ROM Flash and Virtual	Unit 1. Systems Architecture Secondary Storage Optical Magnetic Solid State	01: Computer Systems Unit 1. Systems Architecture Revision	DIRT Consolidation	Unit 2: Wired and Wireless Networks Types of Networks LAN WAN	Unit 2: Wired and Wireless Networks Client server and peer to peer network	Unit 2: Wired and Wireless Networks Internet DNS, Cloud computing, web servers	Unit 2: Wired and Wireless Networks Network Security Threats to computer systems and networks	Unit 2: Wired and Wireless Networks Consolidation
Cycle 2	W/C 07/12	W/C 14/12	W/C 04/01	W/C 11/01	W/C 18/01	W/C 25/01	W/C 01/02	W/C 08/02	W/C 22/02	W/C 01/03	W/C 08/03	W/C 15/03	W/C 22/03
	Unit 6: Programming Fundamentals Introduction to programming	Y11 Mock Examinations Unit 6: Programming Fundamentals Variables Constants Operators	Term 3 Y11 Mock Examinations Unit 6: Programming Fundamentals Basic programming constructs selection	Unit 6: Programming Fundamentals Arithmetic operators and Boolean operators	Data Input Y11 (20/01) Unit 6: Programming Fundamentals Revision and retrieval practice assessment	Unit 6: Programming Fundamentals SQL to search for data	Unit 6: Programming Fundamentals Random number generation Structured codes	Unit 6: Programming Fundamentals Syntax and logic errors Testing	Term 4 Data Input 2 (24/02) Unit 6: Programming Fundamentals Languages High-level and low-level	Data Day (4/3) Planning Day (5/3)	Share Results		
	Unit 6: Programming Fundamentals Variables Constants Inputs and Outputs	Y11 Examinations Unit 6: Programming Fundamentals Basic programming constructs sequence	Y11 Examinations Unit 6: Programming Fundamentals Basic programming constructs iteration	Unit 6: Programming Fundamentals Data types	Unit 6: Programming Fundamentals String manipulation, file handling operators	Unit 6: Programming Fundamentals Arrays	Revision Unit 6: Programming Fundamentals Boolean logic Truth tables	Assessment	Unit 6: Programming Fundamentals IDE Editors, diagnostics, translators	Review	Unit 8: Representing data Units of Data	Unit 8: Representing data Data Storage Binary to Denary Denary to binary	Unit 8: Representing data Hexadecimal to Binary Binary to Hexadecimal

<b>Cycle 3</b>	<b>W/C 12/04</b>	<b>W/C 19/04</b>	<b>W/C 26/04</b>	<b>W/C 03/05</b>	<b>W/C 10/05</b>	<b>W/C 17/05</b>	<b>W/C 24/05</b>	<b>W/C 07/06</b>	<b>W/C 14/06</b>	<b>W/C 21/06</b>	<b>W/C 28/06</b>	<b>W/C 05/07</b>	<b>W/C 12/07</b>
	Term 5			Bank Holiday (03/05)		GCSE Examinations	GCSE Examinations Term 6	GCSE Examinations	GCSE Examinations	GCSE Examinations	Data Input 3 (30/07)	Share Results	Data Day (13/07) Planning Day (14/07)
	<b>Unit 8: Representing data</b> Binary Shifts Binary Addition	<b>Unit 8: Representing data</b> Character Sets ASCII VS Unicode	<b>Unit 8: Representing data</b> Images Metadata	<b>Unit 8: Representing data</b> Sound and Compression	<b>Unit 7: Computational Thinking</b> Principles of computational thinking	<b>Unit 7: Computational Thinking</b> Creating algorithms and trace tables	Revision	Examinations Assessment	Examinations	Examinations	Examinations	<b>Unit 7: Computational Thinking</b> Psuedocode Flowcharts	<b>Unit 7: Computational Thinking</b> Psuedocode Flowcharts